(6)

[P.T.O.



B.C.A. V Semester Degree Examination, February/March - 2023 .NET FRAME WORK USING C#

			Paper : 5.5	
Tir	ne:3	Hou	urs Maximum I	Marks: 80
Ins	tructi	ons	to Candidates:	
	1)	1	ALL questions are compulsory in section-A.	
241	2)	1	Answer any FIVE full questions in section-B.	
	3)		Explain with proper diagram wherever necessary.	
			SECTION-A	
I.	Ans	wert	he following questions.	$(10 \times 2 = 20)$
	1)		pand FCL.	
	2)	Def	fine Object.	
	3)	Def	fine Framework in C#.	
	4)	Wh	at is Flow Control?	
	5)	Wh	at is exception in C#?	
	6)	Stat	te any one difference between C# and C++.	
	7)	Wh	at is polymorphism?	
	8)	Def	fine Generic Classes.	
	9)	Wh	at is Sorting?	
	10)	Wh	at is Looping?	
			SECTION - B	
II.	Ans	wera	my FIVE of the following questions.	$(5 \times 12 = 60)$
	1.	a)	Explain CLR architecture of .NET framework. With neat diagram.	(10)
		b)	What is Array?	(2)
	2.	a)	Explain the features of C# in detail.	(10)
		b)	Expand JIT.	(2)
	3.	a)	Explain constructors and distructors with a suitable example.	(10)
		b)	What is Menustrip?	(2)
	4.	a)	Write a C# program to create a function to calculate the sum of the	e individual
			digits of a given number.	(6)

Explain method overriding with an example.

b)

			(2)	24525
	5.	a)	Explain list in C# in detail.	(6)
		b)	Explain briefly Boxing and Un-Boxing in C#.	(6)
	6.	a)	Explain exceptional handling with appropriate example.	(6)
		b)	Explain Menustrip with menu item in C# briefly.	(6)
	7.	a)	Explain Decision making statement in C# with example in detail.	(10)
		b)	Define Enumerator in C#.	(2)



B.C.A V Semester Degree Examination, February/March - 2023 COMPUTER APPLICATIONS

Computer Graphics

Paper: 18BCA 5.2

Time: 3 Hours

Maximum Marks: 80

Instructions to Candidates:

- 1. Part-I: Answer All 10 questions.
- 2. Part-II: Answer any 5 full questions.

PART-I

Answer ALL TEN questions. Each carries 2 marks.

 $(10 \times 2 = 20)$

- 1. a) What is Pixel?
 - b) What is Frame buffer?
 - c) Define Mid-Point algorithm for generating circle.
 - d) What is Soft-fill?
 - e) Define Rotation.
 - f) What is Co-ordinate System?
 - g) What do you mean by 3D-transformation?
 - h) Define View-Port.
 - i) What is Projection?
 - j) Expand: i) LED ii) LCD.

PART-II

	An	swer any FIVE full questions, each carries 12 marks.	(5×12=60)	
2.	a)	Explain Raster and Random scan with diagram.	(8)	
	b)	Explain the Graphic functions.	(4)	
3.	a)	Discuss the applications of Computer Graphics.	(8)	
	b)	Briefly explain Shadow-Mask Method with diagram.	(4)	
4.	a)	Explain Bressenham's line drawing Algorithm.	(8)	
	b)	Explain the properties of Circle.	(4)	
5.	a)	Explain Matrix Representation and Homogeneous Co-ordinates.	(8)	
	b)	Briefly explain basic transformations.	(4)	
6.	a)	Explain area-clipping using Sutherland-Hodgeman procedure.	(8)	
	b)	Explain briefly Scan-line method.	(4)	
7.	a)	Explain backspace removal by dept buffer method.	(8)	
	b)	Explain briefly shading model.	(4)	
8.	a)	Explain color model.	(8)	
	b)	Explain Polygon table.	(4)	
9.	Wri	te short notes on:	(3×4=12)	0
	a)	Clipping		
	b)	Aspect ratio and refresh rate.		
	c)	Plasma-Panel display.		



b)

a)

b)

2.

Explain JSDK.

Explain life cycle of servlet.

Explain the types of driver managers.

B.C.A. V Semester Degree Examination, February/March - 2023 COMPUTER APPLICATION (NEW)

Advanced Java Programming Time: 3 Hours Maximum Marks: 80 Instructions to Candidates: 1. Question No.1 is Compulsory. 2. Answer any FIVE full questions. PART-A Answer the following questions. I. $(10 \times 2 = 20)$ 1. Define Adapter classes. 2. What is Servlet? 3. What is JSP? What is session object in JSP? 4. List the types of JDBC drivers. 5. 6. What is Cookie? 7. Define Metadata. 8. What is Embedded SQL? 9. What is JLabel? 10. Define Result set. PART-B II. Answer any **FIVE** full questions. $(5 \times 12 = 60)$ 1. a) Explain basic JSP tags. (6)

P.T.O.

(6)

(6)

(6)

			24524(New)
3.	a)	Explain the attributes of applet tag.	(6)
	b)	Explain the life cycle of an applet.	(6)
4.	a)	Explain JDBC process to connect to a database.	(6)
	b)	Write a JSP program to find factorial of given number.	(6)
5.	a)	Differentiate between JSP and Servlet.	(6)
	b)	Explain JTabbedpane and JComboBox.	(6)
6.	a)	Differentiate between JDBC and ODBC.	(6)
	b)	Explain the architecture of JDBC.	(6)
7.	a)	Write a program to implement keyboard events.	(6)
	b)	Explain any two Swing components	(6)



B.C.A. V Semester Degree Examination, February/March - 2023 COMPUTER APPLICATION

Cyber Security

	Paper: 18BCA 5.3	
Tin	e: 3 Hours Maximum M	arks : 80
Ins	ructions to Candidates:	
	1) Part-A: ALL questions are compulsory.	
	2) Part-B: Answer any 5 questions.	
	PART-A	
		(0×2=20)
1.	Define cyber security.	
2.	What is meant by smishing?	
3.	Define password cracking.	
4.	Write any two examples of worms.	
5.	Define digital forensics.	
6.	What are the cellular networks?	
7.	Expand and define IPR.	
8.	What is Trojan Horse?	
9.	What do you mean by cyber crime?	
10.	Define keylogged and classify them.	
	PART - B	
	Answer any FIVE questions. (5	×12=60)
11.	a) Mention kinds of attacks possible on mobile/cell phones. Explain with exa	imples.(6)
	b) Explain mobile devices, security implications for organisations.	(6)
12.	a) Explain password cracking and its classifications.	(6)
	b) Discuss the functions of backdoor and few examples of backdoor Trojans.	(6)
13.	a) What is DOS and DDOS attacks? Explain how to protect from DOS and DDO	S attacks?
		(6)
	b) Explain about digital forensic life cycle.	(6)
		[P.T.O.

B.C.A. V Semester Degree Examination, February/March - 2023 COMPUTER APPLICATION

Cyber Security

		Paper: 18BCA 5.3	
Tin	ne : 3	3 Hours Maximum Mar	ks : 80
Ins	truct	tions to Candidates:	
	1)	는 사용자 전에 보고 전에 대한 전에 가는 전에 보면 하면 사용이 되었다. 이번 경기 사용자 전에 함께	
	2)	Part-B: Answer any 5 questions.	
		PART-A	
1.		LL questions are compulsory. (10) fine cyber security.	×2=20)
2.	Wh	nat is meant by smishing?	
3.	Def	fine password cracking.	
4.	Wr	ite any two examples of worms.	
5.	Def	fine digital forensics.	
6.	Wh	at are the cellular networks?	
7.	Exp	oand and define IPR.	
8.	Wh	aat is Trojan Horse?	
9.	Wh	at do you mean by cyber crime?	
10.	Def	fine keylogged and classify them.	
		PART - B	
	Ans	swer any FIVE questions. (5×1)	12=60)
11.	a)	Mention kinds of attacks possible on mobile/cell phones. Explain with exam	ples.(6)
	b)	Explain mobile devices, security implications for organisations.	(6)
12.	a)	Explain password cracking and its classifications.	(6)
	b)	Discuss the functions of backdoor and few examples of backdoor Trojans.	(6)
13.	a)	What is DOS and DDOS attacks? Explain how to protect from DOS and DDOS	attacks?
	b)	Explain about digital forensic life cycle.	(6)
			[P.T.O.

			24523
14.	a) Discuss the challenges in computer forensics.		(6)
	b)	Explain the relevance of the OSI 7 layer model to computer forensics.	(6)
15.	a)	Explain briefly the cost of cybercrime and IPR issues.	(6)
	b)	Explain the importance of smartphone forensics and i-Phone forensics.	(6)
16.	a)	Explain forensics best practices for organizations.	(6)
	b)	What are toolkits for Hand-Held device forensics?	(6)
17.	a)	Write a short note on web threats for organisation.	(6)
	b)	Write short notes on social media marketing.	(6)



COMPUTER APPLICATION

Computer Network

Time: 3 Hours

Maximum Marks: 80

Instructions to Candidates:

Answer any 5 full questions out of EIGHT questions.

1.	a)	Which are the popular uses of Internet for home users?	(2)
	b)	Write short note on Time Division multiplexing.	(6)
	c)	Drawing diagram explain ISDN system Architecture for office use.	(8)
			(2+6+8=16)
2.	2	What is Unicasting?	(2)
	山	Give difference between OSI reference model and TCP/IP reference	model. (6)
	ch	Explain Go-back-N protocol.	(8)
			(2+6+8=16)
3.	a)	What is Hamming distance?	(2)
	b)	Explain Adaptive tree walk protocol.	(6)
	c)	Explain finite state machine model for protocol verification.	(8)
			(2+6+8=16)
4.	a)	State Optimality principle.	(2)
	b)	Write short note on slotted ALOHA	(6)
	c)	Explain ATM reference model	(8)
			(2+6+8=16)

5.	a)	What do you mean by congestion in Network?	(2)
	b)	Explain store and forward packet switching.	(6)
	0)	Explain TCP segment header.	(8)
			(2+6+8=16)
6.	a)	What is a Modem? Which are the different kinds of Modulation?	(2)
	b)	Write short note on circuit switching.	(6)
	-e)	Explain shortest path routing.	(8)
			(2+6+8=16)
7.	2	Which are the two approaches to flow control?	(2)
	b)	Write a short note on polynomial codes.	(6)
	DY	Explain Leaky buckel Algorithm with diagram.	(8)
			(2+6+8=16)
8.	a)	What are Jitters?	(2)
	b)	Write a short note on CSMA/CD	(6)
	c)	Give comparision between datagram subnet and virtual circuit subnet.	(8)
			(2+6+8=16)



COMPUTER APPLICATION

Internet Programming

Paper-502

Maximum Marks: 80 Time: 3 Hours Instructions to Candidates: Answer any FIVE full questions. Why Java is strongly typed language? (2) I. a) (8) Write a note on Java Environment. b) (6) Explain data types in Java. c) (2+8+6=16)(4) Explain public static void main (String args []). II. a) (8) Explain JVM and JDK. b) (4) Explain for loop along with its additional features. (4+8+4=16)(8) Explain method overriding with an example. Ш. a) List the difference between overloading and overriding. (4) b) Explain the following terms c) Abstract classes and methods. i) (4) ii) Final. (8+4+4=16)P.T.O.

IV. a)	Write a program to find area of triangle and area of circle using interface	e. (8)
b)	Mention advantages of packages. List and explain API packages.	(8)
	industry of the property of the contract of th	(8+8=16)
V. a)	Mention the two ways that the thread can be created.	(2)
b)	Write a note on try, catch, throw and finally.	(8)
c)	What is Exception? Explain any 10 exception types and its causes.	(6)
		2+8+6=16)
VL a)	How applet differs from application.	(2)
b)	What is an applet? Explain the life cycle of an applet.	(6)
c)	Write a program to create student report using applet, read the input using and display the output using buttons.	ng textboxes (8)
(0)		(2+6+8=16)
VII. a)	Explain visibility control in Java.	(6)
b)	Write a program to display numerical values using Applets.	(4)
c)	What is stream? Explain its classification.	(6)
	The state of the s	(6+4+6=16)
VIII. a)	Explain the methods to draw ellipse and rectangular with example.	(6)
b)	Explain different ways to implement polygons.	(6)
c)	Write a program to pass parameters to applets from HTML tags.	(4)
		(6+6+4=16)



COMPUTER APPLICATION

Database Management System

Paper - 503

Time: 3 Hours Maximum Marks: 80

Instructions to Candidates:

Answer any FIVE full questions.

1.	a)	Define DBMS.	(2)
	b)	Define transaction. Explain the properties of transaction.	(6)
	c)	Write a short note on join operations.	(8)
			(2+6+8=16)
2.	a)	Explain the characteristics of database approach.	(4)
	b)	Explain any four aggregate functions with example.	(4)
	c)	Explain rules to map ER diagram to table with example.	(8)
			(4+4+8=16)
3.	a)	Discuss participation constraints.	(4)
	b)	Explain cardinality ratio for binary relationship with example.	(6)
	c)	Discuss BCNF with example.	(6)
			(4+6+6=16)
4.	a)	Define normalization.	(2)
	b)	Write a short note on key constraints.	(6)
	c)	Discuss strict 2 phase locking for concurrency control.	(8)
			(2+6+8=16)
5.	a)	Explain any 4 arithmetic functions with example.	(4)
	b)	Explain SELECT statement with proper syntax.	(6)
	c)	Write a short note on data independence.	(6)
			(4+6+6=16)
			[P.T.O.

(8)

(4+4+8=16)

Define attributes and discuss its types.

c)



COMPUTER APPLICATION

Database Management System

Paper - 503

Time: 3 Hours Maximum Marks: 80

Instructions to Candidates:

Answer any FIVE full questions.

			(2)
1.	a)	Define DBMS.	(2)
	b)	Define transaction. Explain the properties of transaction.	(6)
	c)	Write a short note on join operations.	(8)
			(2+6+8=16)
2.	a)	Explain the characteristics of database approach.	(4)
	b)	Explain any four aggregate functions with example.	(4)
	c)	Explain rules to map ER diagram to table with example.	(8)
			(4+4+8=16)
3.	a)	Discuss participation constraints.	(4)
	b)	Explain cardinality ratio for binary relationship with example.	(6)
	c)	Discuss BCNF with example.	(6)
			(4+6+6=16)
4.	a)	Define normalization.	(2)
	b)	Write a short note on key constraints.	(6)
	c)	Discuss strict 2 phase locking for concurrency control.	(8)
			(2+6+8=16)
5.	a)	Explain any 4 arithmetic functions with example.	(4)
	b)	Explain SELECT statement with proper syntax.	(6)
	c)	Write a short note on data independence.	(6)
			(4+6+6=16)
			[P.T.O.

			14528
6.	a)	Define data model.	
	b)	Explain DDL statements with proper syntax and example.	(2)
	c)	Write a short note and the last syllax and example.	(6)
	c)	Write a short note on deadlock for concurrency control.	(8)
7.	a)	Define condidate 1	(2+6+8=16)
		Define candidate key and super key.	(4)
	b)	Write a short note on Hashing Technique.	(4)
	c)	Explain Recoverable and Unrecoverable schedules with example.	
		sales solicules with example.	(8)
8.	a)	Evalois ED dia	(4+4+8=16)
٥.		Explain ER diagram notations.	(4)
	b)	Discuss hardware description of disk devices.	(4)
	c)	Define attributes and discuss its types.	
			(8)
			(4+4+8=16)



COMPUTER APPLICATION

Software Engineering

Paper - BCA 504

Tin	ne:3	Hours	Maximum Marks: 80
Ins	tructi	ons to Candidates:	
	1.	Answer any FIVE full questions.	
	2.	Each question carries equal marks.	
I.	a)	Define Software Engineering.	(2)
	b)	Explain Boehm's spiral model with neat diagram.	(8)
	c)	Define software products and its types.	(6)
			(2+8+6=16)
n.	a)	Explain system requirements definition and system design.	(8)
	b)	Explain requirements of engineering process.	(8)
			(8+8=16)
m.	a)	Write a note on non-functional requirements.	(8)
	b)	Explain incremental development.	(6)
	(c)	What is work-product?	(2)
			(8+6+2=16)
IV.	a)	Explain design quality.	(8)
	b)	Explain the client - server model.	(8)
			(8+8=16)
			[P.T.O.

(6+6+4=16)



COMPUTER APPLICATION

Operation Research

Paper - BCA-505

Time: 3 Hours Maximum Marks: 80 Instructions to Candidates: Answer any FIVE full questions. 1. 2. Students are allowed to use non-scientific calculators. Define Slack and Surplus variables. (4) I. (4) Write the procedure for mathematical formulation of LPP. b) c) Solve the following LPP by graphical method. minimize $z = 20x_1 + 10x_2$ subject to $x_1 + 2x_2 \le 40$ $3x_1 + x_2 \ge 30$ (8) $4x_1 + 3x_2 \ge 60$ $x_1, x_2 \ge 0$ II. a) Explain Big-M method. (6) b) Use Penalty method to solve min $z = 4x_1 + 2x_2$ subject to $3x_1 + x_2 \ge 27$ $x_1 + x_2 \ge 21$

A paper mill produces two grades namely X and Y. Because of raw material restrictions III. a) it cannot produce more than 400 tons of grade X and 300 tons of grade Y in a week. There are 160 production hours in a week. It requires 0.2 and 0.4 hours to produce a

 $x_1, x_2 \ge 0$

P.T.O.

(10)



ton of products X and Y respectively with corresponding profits of Rs.200 and Rs.500 per ton formulate the above as a LPP to maximize profit and find out the optimum product mix.

(6)

b) Use simplex method to solve the following LPP

max
$$z=10x_1+6x_2$$

subject to $x_1+x_2 \le 2$
 $2x_1+x_2 \le 4$
 $3x_1+8x_2 \le 12$
 $x_1,x_2,x_3 \ge 0$ (10)

IV. a) What is transportation problem? Explain NWCR method.

(8)

b) Find the initial solution to the following Tp by VAM.

	D ₁	D ₂	D_3	D ₄	Supply
O ₁	11	13	17	14	250
O ₂	16	18	14	10	300
O ₃	21	24	13	10	400
Demand	200	225	275	250	950

(8)

V. a) Write the procedure for Hungarian method.

(8)

- b) Using the following cost matrix determine
 - i) Optimal job assignment.
 - ii) The cost of assignment.

Machines
$$\begin{bmatrix} Jobs \\ 1 & 2 & 3 & 4 \\ m_1 \begin{bmatrix} 5 & 7 & 11 & 6 \\ 8 & 5 & 9 & 6 \\ 4 & 7 & 10 & 7 \\ m_4 \begin{bmatrix} 10 & 4 & 8 & 3 \end{bmatrix} \end{bmatrix}$$
 (8)

VI. a) Write the procedure for determine the critical path.

(4)

b) Define critical path.

(2)

Task	A	В	C	D	E	F	G	H	I	
Time	23	8	20	16	24	18	19	4	10	(10)

VII. a) Solve the game problem graphically

Player B $\begin{bmatrix}
1 & 2 \\
5 & 4 \\
-7 & 9 \\
-4 & -3 \\
2 & 1
\end{bmatrix}$ (10)

b) Solve the following payoff matrix Also determine the optimal strategy and value of the game

$$A\begin{bmatrix} 5 & 1 \\ 3 & 4 \end{bmatrix} \tag{6}$$

VIII. Write short notes on:

 $(4 \times 4 = 16)$

- a) Maxmin-minmax principle.
- b) Assignment problem.
- c) Dominance method.
- d) Matrix-minima method.

and the state of t northing entryicing You're common sees common to any land ones in William for the ter two tas last instructions